

BUILT ENVIRONMENT

Buildings, Parks, Playgrounds, Beaches, etc.

Buildings

- Administrative Centre – Barrington
- Library/CED Centre – Barrington Passage
- Recreation Centre – Sherose Island
- Sandy Wickens Memorial Arena – Sherose Island
- Curling Club Building – Sherose Island - under Lease to BRCC
- Brass Hill Treatment Plant – Brass Hill - **No Public Access**
- Public Works Building – Sherose Island
- Woods Harbour Treatment Plant – Woods Harbour – **No Public Access**

Rest Stop/Picnic Areas

- Baccaro Lighthouse Picnic Park - Baccaro
- Strang's Lane Rest Stop/Picnic Area – Port Clyde
- Fort Creek Park – Port LaTour
- Barrington River Rest Stop/Picnic Area – Barrington
- Island View Park – Barrington Passage
- McGray's Avenue Gazebo and Boardwalk – North East Point
- Drinking Brook Park – Clam Point
- Stumpy Cove Park – Lr. Clarks Harbour
- Fish Plant Road Rest Stop/Picnic Area – The Hawk
- South Side Beach Picnic Site – Daniel's Head, South Side
- UFO Tourist Rest Stop/Picnic Area – Shag Harbour

Boat Launches

- Boat Launch at Strang's Lane – Port Clyde
- Boat Launch at Sherose Island

Playgrounds

- Barrington Playground
- Sherose Island Playground
- Sherose Island Tennis Court
- Sherose Island Community Garden
- Brass Hill Playground
- South Side Playground

Sports Fields

- Richard Swain Track and Field – Barrington Passage
- B.E. Blades Memorial Ballfield – South Side
- Sherose Island Ballfield
- Barrington Ballfield

Infrastructure

- Wood Harbour Sidewalk -
- Barrington Passage Sidewalk –

Trails

- Sherose Island Nature Trail
- Port Clyde Trail – under the authority of the Woodland Multi Use Trails Association
- Barrington Bay Trail – WMTA
- Barrington Bay to Woods Harbour – WMTA
- Woods Harbour Multi-Use Trail – WMTA

Beaches (Not municipally owned)

- Stoney Island Beach (municipal Parking lot only)
- North East Point Beach – (Boardwalk and lookoff – municipal)
- Daniel's Head Beach – South Side
- The Hawk Beach
- Crow Neck Beach – Port LaTour

- Sand Hill Provincial Park - Villagedale